Home Learning 1 - Things I Know to be True

• **Initial information** – when, who, where, why?
• **Character information** – relationships and character development (Role on the Wall) Insights into each of the characters/ profiles.
• **Context** – religious, political, social, economic etc – some may not apply?
• **Plot** – what happens in the story & why?
• **Themes** – what are the issues & themes which are addressed?
• **Purpose** – what does the play intend to do for an audience?
• **Impact & legacy** – what does the play mean for us today?

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This is classed as cheating and will mean you will have to start your work again.
The only things that should be copied are pictures & facts such as dates & quotes.
Purpose, Themes & Creative Intentions

• **Purpose** – What is the play's aims? To educate? To entertain? To provoke? To inform?

• **Themes** – Choose 2/3 of your own themes and then select one of the following in addition to write about – Pip’s letter, Bob’s Garden or running from perfection (look at the resource booklet for support!)

• **Creative Intentions** – what are the intentions of Frantic Assembly? What do they want to achieve in this play? Top Tip! – Ctrl F in the resource pack *audience* to help you understand what they intend to do.

• **Extras** – quotes, pictures, technical designs, music, staging, lighting etc. How do all these things work together to achieve the purpose, aims & creative intentions?

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Additional Support/ Resources – Physical Theatre

- What is physical Theatre?
- BBC Bitesize
- Wikipedia
- World Mime
- Frantic Assembly
- Building Blocks - YouTube
- Learning to Fly - YouTube
- Chair Duets - YouTube